

Inspire! Ice Breakers & Openers



Activity: **Sticky Tag**

Overview

"Sticky Tag" is a wild, fast-past variation of tag that your group will enjoy. Everyone is "it" trying to tag everyone one else without being tagged in the process. In this version, when someone is tagged, their hand becomes "stuck" to that spot for the remainder of the game. On the third tag, a player is frozen in place, but definitely not out of the action.

Props

- None.

Instructions

- Start by designating fairly small boundaries in a safe area where people can run around.
- Explain to the group that everyone is "it!" The goal of the game is to tag as many people as you can and not get tagged.
- When a player is tagged, his or her hand becomes "glued" to that spot on which they were tagged. For example, if a player is tagged on the elbow, he or she must hold his or her elbow for the rest of the game.
- The first and second tags result in a hand being stuck to the location of the tag.
- Players who have been tagged twice can no longer make tags because they have no free hands. They must run for it, and try to avoid the crucial third tag.
- The third tag freezes the player in place, but their hands become unglued.
- Frozen players must remain stationary, but may attempt to tag other group members as they run by.

- Play continues until there are only one or two unfrozen people.
- Play a couple of times, quickly starting new games to keep everyone engaged.
- This is a fantastic game to play in a series with "Gotcha!" and "Toilet Tag." Play one after the other and watch our group come to life.

Safety

Remind group members to tag softly and be careful while running.