

Inspire! Ice Breakers & Openers



LearningChange

Activity: **Sticker Sneaker**

Overview

This is a sneaky kind of ice-breaker that will require stealth and patience. Participants are given a set of stickers that they must get rid of by secretly sticking them on to other players.

Props

Stickers (ten small stickers for each person)

Instructions

- Hand out a sheet of ten small stickers to each group member.
- Explain that participants must walk around and get-to-know as many people as they can.
- While they are mingling, players will secretly be trying to “tag” other group members with their stickers.
- To make a tag, a player must place a sticker on another player without being seen by that person.
- If caught by the tagedee in the act of a tag, the tagger must take the sticker back and allow that person to place one on him or her.
- The most important thing to remember is that a player must actually “see” another place a sticker on him or her for a catch. Feeling it and seeing it are two very different things.
- The goal of the game is to see who can get rid of all their stickers (by tagging others) and who has the least number of stickers on them when someone runs out.

Safety

Use common sense and good judgment and this event is very safe.

Variations

For a shorter game, provide fewer stickers to each person. For an added challenge give each group member a particular color of sticker, and explain that they may only tag each person one time.